



# ARNIS

## *Technical Guidelines & Ground Rules*

### **I. COMPETITION RULE:**

The DepEd-PEKAF Arnis Ground rules shall be adapted for the purpose of the Department of Education school sports competition leading to *Palarong Pambansa* and other sports competition for Arnis.

The DepEd-PEKAF guidelines shall be a consolidated sports arnis competition rules of the Philippine Eskrima Kali Arnis Federation and the Department of Education Arnis Association of the Philippines (DEAAP) for the purpose of school sports events.

### **II. PARTICIPANTS:**

#### **TEAM COMPOSITION**

##### **Elementary Level**

- Boys: 3 Players and 1 Coach ( Anyo / Full contact Events)
- Girls: 3 Players, 1 Coach and 1 Chaperon (Anyo / Full contact events)

##### **Secondary Level**

- Boys: 5 Players and 1 Coach (Anyo / Full contact events)
- Girls: 5 Players 1 Coach and Chaperon (Anyo/Full contact events)

### **III. FULL CONTACT SECONDARY LEVEL:**

There shall be a maximum of Five (5) participants distributed evenly in the different weight divisions for both Secondary Boys and Girls in the Arnis Full Contact Bladed Weapon Concept. The Three (3) participants distributed evenly in the different weight divisions for Full Contact Stick Fighting Concept for both Secondary Boys and Girls shall be taken from the Five (5) participants. As a matter of procedure, each region/team is allowed only one (1) entry in each of the weight category.

#### **FULL CONTACT (BLADED WEAPON CONCEPT) PADDED STICKS SECONDARY LEVEL - WEIGHT DIVISION**

BOYS	CATEGORY	GIRLS
43 kgs up to 47 kgs	Pinweight	37 kgs up to 40 kgs
Over 47 kgs up to 51 kgs	Bantamweight	Over 40 kgs up to 44 kgs
Over 51 kgs up to 55 kgs	Featherweight	Over 44 kgs up to 48 kgs
Over 55 kgs up to 60 kgs	Extra Lightweight	Over 48 kgs up to 52 kgs
Over 60 kgs up to 65 kgs	Half Lightweight	Over 52 kgs up to 56 kgs

#### **FULL CONTACT (STICK FIGHTING CONCEPT) PADDED STICKS SECONDARY LEVEL - WEIGHT DIVISION (Non Medal Count but to be Awarded with Medals)**

BOYS	CATEGORY	GIRLS
47 kgs up to 52 kgs	Pinweight	40 kgs up to 45 kgs
Over 52 kgs up to 58 kgs	Featherweight	Over 45 kgs up to 50 kgs
Over 58 kgs up to 65 kgs	Half Lightweight	Over 50 kgs up to 56 kgs

### **IV. FULL CONTACT ELEMENTARY LEVEL (BLADED WEAPON CONCEPT) PADDED STICKS Non- Medal Count (Same rule in secondary level)**

There shall be a maximum of three (3) participants distributed evenly in the different weight category for both Elementary Boys and Girls in the Arnis Full Contact Bladed Weapon Concept. As a matter of procedure, each region/team is allowed only one (1) entry in each of the three (3) weight category from the official team composition.

**ELEMENTARY LEVEL – BOYS AND GIRLS WEIGHT DIVISION**

<b>AGE RANGE</b>	<b>CATEGORY</b>	<b>WEIGHT CATEGORY</b>
11 yrs old and Below	Kids	38 kgs and Below
Over 11 yrs old to 12 yrs old	Light Paperweight	Over 38 kgs to 41 kgs
Over 12 yrs old to 13 yrs old	Paperweight	Over 41 kgs to 45 kgs

**V. UNIFORM, EQUIPMENT AND WEAPON**

**A. UNIFORM/COSTUME**

**a.1 Participants are required to wear the standard uniform for Full Contact**

- White plain T-shirt (athlete’s name, school/club logo, division and region may appear on provided that it does not dominate the over-all appearance of the shirt.
- Plain red pants (school/club logo may appear on the pants).
- Rubber soled shoes.

**a.2 Anyo Competition Costume:**

- Participants are required to wear the official regional/team delegation uniform
- or Arnis Uniform (white T-shirt and Red pants)

**B. EQUIPMENT**

For the purpose of this standard, all equipment for labanan shall adhere to the specifications of DEAP/PEKAF or its approved equivalent and by no means shall be substituted without prior consent of the Tournament Manager. No competitors shall be allowed to compete without the basic standard protective gears as follows:

- Head gear, color coded in red and blue
- Body vest color coded in red and blue
- Groin protector both male/female
- Hand and arms guard protectors color coded in red and blue
- Leg guard protectors (femur and shin guard) color coded in red and blue
- Hand Gloves
- Rubber footwear

All competitions under this standard rule shall use padded sticks color coded in red and blue contrasting color of eight (8) inches as handle for the bladed weapon concept, while all red and blue color for stick fighting concept and must adhere with the standard.

**C. WEAPONS for Anyo:** A player may have the option to choose any of the following weapons (with a minimum length of 24 inches and a maximum length of 36 inches.)

1. Wooden stick/yantok - The cane (stick) made of wood or rattan should measure not less than 60cm. (24 inches) and not more than 90cm. (36 inches.)
2. Wooden Replica of a Bladed Weapon - The wooden replica should measure not less than 60cm. (24 inches) and not more than 90cm. (36 inches) in full

length and should be ethnic Filipino in origin.

3. Metallic Unbladed Replica of a Bladed Weapon - The metallic replica should measure not less than 60cm. (24 inches) and not more than 90cm. (36 inches) in full length and should be ethnic Filipino in origin

4. Metallic/wooden Unbladed of a replica of a bladed sword and a dagger- The metallic replica of the sword should measure not more than 60cm. in length and the dagger should measure not less than 20cm. and not more than 31cm. and should be Filipino in origin.

## **VI. GENERAL CONDUCT OF THE COMPETITION:**

- a. The **Conduct of the Competition** for **Full Contact Bladed Weapon Concept** shall be on a two-out-of-three round system. Each round shall be held for a continuous One (1) minute and is counted upon confirmation of Two (2) or Three (3) Judges by raising of color coded flag system, both Elementary and Secondary level. **Stick fighting concept** sparring competition is characterized by 10 points mass system and shall be on a two-out-of-three round system.
- b. **Players** are required to show artistic arnis movements unique to their styles for at least three (3) seconds when the referee says "HANDA". Failure to do this – First Offense will be given BABALA or warning. Second and succeeding offenses shall be considered as PAGLABAG or foul.
- c. **Injuries-** in case of minor/major injury caused by accidental blow/hit both intentional and un-intentional the referee must stop (hinto) the match and call the attention of the medical doctor and decides/suggests to give the injured player a little time to rest before he/she can continue the game, the decision as stated shall be suspended for a while. However, the rest period shall not be more than two (2) minutes after which the medical doctor must declare the fitness of the injured player to continue or discontinue the game.

## **VII. GENERAL RULES OF THE GAME FOR LABANAN BLADED WEAPON CONCEPT MECHANICS OF THE MATCH**

- a. Bladed weapon concept of sparring is characterized by point system, in which a contestant who successfully landed a legal strike/technique with one hand shall be awarded by point immediately. A legitimate strike is given a point if it is delivered to a specific body point in correct form, with power, right timing, with art, distance and intent.
- b. The normal Duration of a match is 3 rounds, continuous 1 minute per round with a 15 seconds rest interval for secondary level. For elementary level, the normal duration of the match is 3 rounds, continuous 1 minute per round with 15 seconds rest interval.
- c. The timing of the bout starts when the referee gives the signal to start (simula) and stops each time he calls "Hinto."
- d. The Time-Keeper shall signal by an early audible gong or whistle indicating time-up.
- e. Contestants are encouraged to demonstrate twirling technique before engaging into blows.

- f. Attacks are limited to the following areas:
  - a.) head
  - b.) face
  - c.) chest
  - d.) abdomen
  - e.) back
  - f.) side of the body
  - g.) extremities
  
- g. A score is awarded when a technique is performed according to the following criteria to a scoring area:
  - a.) Sporting attitude- refers to a non-malicious attitude of great concentration obvious during delivery of the scoring technique.
  - b.) Vigorous application- defines the power, speed of the techniques and the will for it to succeed
  
  - c.) Fighting awareness (dakup-diwa) - is the state of continued commitment in which the constant maintains total concentration, observation and awareness of the total opponent's potentiality to counter-attack.
  
  - d.) Good timing- means delivering a technique when it will have the greatest potential effect.
  
  - e.) Distancing- delivering a technique at the precise distance where it will have the greatest potential effect. Thus if the technique is delivered on an opponent who is rapidly moving away, the potential effect of the blow is reduced.

#### **CRITERIA FOR DECISION**

1. In bladed weapon concept sparring, in each round the decision shall be on the accumulation of gathered point/s. A contestant who amassed of five (5) lead scores will be awarded as winner. lead score shall be; 5;0, 6;1, 7;2. 8;3 and thereafter.
2. If at the end of the round scored tie is established the decision shall be based on advantage point. (Advantage point shall mean the athlete who made the first score shall be the one who got the advantage point).
3. In case when both athletes failed to make a score or both zero score, the referee shall extend the match for a sudden death or 1<sup>st</sup> killing strike for 15 seconds.
4. Thereafter, In the absence of a score after the extension, the referee will call for a conference with the judges to determine the winner.

The decision shall be taken on the basis of the following considerations;

- a.) The attitude and determination shown by the contestant
- b.) The superiority of tactics and techniques.
- c.) Accumulated warnings/penalties

Major violation each round will be carried forward to the extension

## **PROHIBITED BEHAVIOR**

1. The following are forbidden:
  - a.) Techniques which make contact with the throat, groin and back of the head.
  - b.) Techniques which make maliciously obvious in excessive contact.
  - c.) Repeated or continuous hitting the same area.
  - d.) Continuous striking (rapido).
  - e.) Intentional attack to the injured parts of the opponent.
  - f.) Inverted holding of padded stick for bladed concept event only.
  - g.) Prolonged and purposeless grabbing, wrestling, clinching, violent pushing.
  - h.) Repeated exists from the competition area (labas).
  - i.) Sweeping, throwing, kicks, knee, punch, thrusting, butting, elbow smash, head butting. Striking using both hands.
  - j.) Not engaging with the opponent.
  - k.) Hitting his/her own body parts.
  - l.) Hitting an opponent who is in the act of rising, who signals to surrender.
  - m.) Hitting the floor.
  - n.) Failure to step back when ordered to break.
  - o.) Use of prohibited drugs such as stimulants, steroids, opiates and the likes.
2. Any discourteous behavior such as provocation and uncalled remarks. Any competitor, coach or official members of a team who have discourteously towards any members of the refereeing panel by words, gestures, etc., can earn the immediate disqualification of the whole group from the tournament.
3. In addition, attention is drawn to the coach's behavior. He shall at all times, during the operation of match, remain in his position and must not by words or deed, interrupt or course to be interrupt the smooth operation of the match. In the event that the coach contravenes the rules, then his/her competitor/s will be penalized accordingly.

## **PENALTIES**

1. Every contestant who contravenes the rules shall be warned or penalized. The nature of the penalty will be announced by the referee after the appropriate consultation within the referee panel.
2. Warning may be imposed for attempt minor infractions of the rules. Warning may also be imposed for the first instance of any minor infractions.
3. The following scale of penalties shall operate:
  - a.) minor violation (paglabag) Labas, not engaging the opponent, prolonged grabbing, pushing, rapido, holding of padded sticks inverted, hitting his own body parts, hitting the floor, failure to step back when ordered break.

### **Penalties**

1<sup>st</sup> offense – warning (babala)  
2<sup>nd</sup> offense – 1 puntos to opponent  
3<sup>rd</sup> offense – loss of the match

- b.) Major violation (malubhang paglabag) –use of prohibited drugs and the likes, hitting the groin, neck, back of the head, sweeping, throwing, punching, etc., thrusting and butting technique, feigning of injury, uncalled remarks, excessive contact, hitting injured part/s, whether it

is intentional or unintentional, hitting an opponent who is in the act of rising a signals to surrender intentionally;

### **Penalties**

- 1<sup>st</sup> offense – 1 point to the opponent
- 2<sup>nd</sup> offense – disqualification from the match

The referee panel has the discretion to imposed disqualification from the match even on first offense, depending the gravity of the offense.

- 4. Paglabag and malubhang paglabag penalties do not cross-accumulate.
- 5. A penalty can be directly imposed for a rules infraction but once given, repeats of that category infractions must be accompanied by an increased in severity of penalty imposed.
- 6. Dishonorable disqualification (alis) may be invoked from the following:
  - a. When a contestant commits an act which harms the prestige of arnis. Such as: Throwing of arnis stick, spiting, etc.
  - b. When an action/s of a contestant are considered to be dangerous and deliberately violate the rules concerning prohibited behavior.

## **VIII. FULL CONTACT COMPETITION:**

### **STICK FIGHTING CONCEPT MECHANICS OF THE MATCH (This category is for secondary level only.)**

- a. Equipment: Padded Sticks
- b. Category : 3 weight Category (B/G)
- c. Non- Medal count

### **I: MECHANICS OF THE MATCH**

- d. Stick fighting concept sparring competition is characterized by 10 points mass system, in which a contestant shall be given time to perform continues successful landed strikes to a legal areas and/or legal technique.
- e. The timing of the bout starts when the referee gives the signal to start (simula) and stops each time he calls “Hinto.
- f. The Time-Keeper shall signal by an early audible gong or whistle indicating time-up.
- g. Contestants are encouraged to demonstrate twirling technique before engaging into blows.
- h. Three (3) round with normal duration of 45 seconds per round with 15 seconds rest interval.
- i. Three Judges scoring will be done using the “10 point must” system. the winner of the round is always awarded 10 points, while the looser is from 7 to 9 points.
- j. Three Judges scoring / decision will be done by raising of color coded flags two (2) same color – majority, 3- same color unanimous). To

declare the Winner of the match, judges will about face, then raise the color of the flag at the referee's command "Hatol".

k. If at the end of the match scored tie is established the decision is a draw (tabla). In the absence of deciding score, the referee shall extend the match for a sudden death or 1<sup>st</sup> killing strike for 30 seconds. Thereafter, the referee will call for a conference with the judges to determine the winner.

l. The decision shall be taken on the basis of the following considerations;

- a.) The attitude and determination shown by the contestant
- b.) The superiority of tactics and techniques.
- c.) Accumulated warnings/penalties

m. Attacks are limited to the following areas:

- a. head
- b. face
- c. chest
- d. abdomen
- e. back
- f. side of the body
- g. upper extremities only

n. Scoring

A score is awarded when a technique is performed according to the following criteria to a scoring area:

- a. Sporting attitude- refers to a non-malicious attitude of great concentration obvious during delivery of the scoring technique.
- b. Vigorous application- defines the power, speed of the techniques and the will for it to succeed
- c. Fighting awareness (dakup- diwa)- is the state of continued commitment in which the constant maintains total concentration, observation and awareness of the total opponent's potentiality to counter-attack
- d. Good timing- means delivering a technique when it will have the greatest potential effect.
- e. Distancing- delivering a technique at the precise distance where it will have the greatest potential effect. Thus if the technique is delivered on an opponent who is rapidly moving away, the potential effect of the blow is reduced.
- f. other criteria for scoring:
  - a. The competitor who hits or more power full hits to the head, hands and all other legitimate target areas, except below the knees, and back.
  - b. Aggressiveness also earns credit
  - c. Elements of offense, defense, clean hitting techniques and sportsmanship will be carefully observed.

o. Mass system scoring per round

10 - 10	9 - 9	8 - 8	-	Draw
10 - 9	9 - 8	8 - 7	-	Slight Edge
10 - 8	9 - 7			Wide Edge
10 - 7				One Sided

- p. Characteristic for determination of scores.
  - a. Superior (10 points) – the contestant performs simultaneous strikes to all legal areas in the different parts of the body.
  - b. Advance (9 points) – the contestant performs simultaneous strikes mostly to one side of the body.
  - c. Intermediate (8 points) - the contestant performs simultaneous strikes to a limited area of the body
  - d. Basic (7 points) – the contestant performs basic strikes.
  - e. In a case that both competitors perform similar skills as define above, the additional consideration for decisions shall be based on the contestant who frequently execute the first and the last landed strikes.
- q. One (1) point deduction for dis-arming and/or Opponent's accidental dropping of cane. Another dropping of cane will be a ground for losing the bout.
- r. An effective technique delivered at the same time that the end of the bout is signaled is considered valid. An attack, even if effective delivered after an order to suspend or stop the bout shall not be scored and may result in a penalty imposed on the offender.

## **II: CRITERIA FOR DECISION**

1. In Stick fighting concept event the decision shall be the most number of rounds wins.
2. In every bout there should have a winner. The referee will call for a hatol before commencing the next bout, Judges will raise flag red or blue as winner on his/her judgement.
3. Majority of the color raised by the judges will be declared winner.
4. If at the end of the 2<sup>nd</sup> bout scored tie is established the decision is a draw (tabla) third round will be called for by the referee.
5. After the third round when the decision is draw (tabla), the bout will refer to the scores accumulated and the violations committed by the competitor/s in the three rounds.
6. Other criteria for decision
  - a.) Out clashed or one-sidedness of the match
  - b.) Refusal to continue, or voluntary surrender
  - c.) Win by disqualification
  - d.) Injury
  - e.) Win by default

## **III: PROHIBITED BEHAVIOR**

1. The following are forbidden:
  - a.) Techniques which make contact with the throat, groin and back of the head.
  - b.) Techniques which make maliciously obvious in excessive contact.
  - c.) Intentional attack to the injured parts of the opponent.
  - d.) Prolonged and purposeless grabbing.



- e.) wrestling, clinching, violent pushing, sweeping, throwing, kicks, knee, punch, thrusting, butting, elbow smash, head butting.
  - f.) Not engaging with the opponent.
  - g.) Hitting an opponen who is in the act of rising, who signals to surrender.
  - h.) Hitting the lower extremities (knee and below knee level only)
  - i.) Failure to step back when ordered to break.
  - j.) Use of prohibited drugs such as stimulants, steroids, opiates and the likes.
2. Any discourteous behavior such as provocation and uncalled remarks. Any competitor/s, coach or official members of a team who have discourteously towards any members of the refereeing panel by words, gestures, etc., can earn the immediate disqualification of the whole group from the tournament.
  3. In addition, attention is drawn to the coach's behavior. He shall at all times, during the operation of match, remain in his position and must not by words or deed, interrupt or course to be interrupt the smooth operation of the match. In the event that the coach contravenes the rules, then his/her competitor/s will be penalized accordingly.

## **VI: PENALTIES**

1. Every contestant who contravenes the rules shall be warned or penalized. The nature of the penalty will be announced by the referee after the appropriate consultation within the referee panel.
2. Warning may be imposed for attempt minor infractions of the rules. Warning may also be imposed for the first instance of any minor infractions.
3. The following scale of penalties shall operate:  
minor violation (paglabag) - not engaging the opponent, prolonged grabbing, pushing, body pushing, hitting lower extremities (knee and below knee level only).

### **Penalties**

- 1<sup>st</sup> offense – warning (babala)
- 2<sup>nd</sup> offense – 1 point deduction
- 3<sup>rd</sup> offense – loss of the bout

4. Major violation (malubhang paglabag) – hitting the groin, neck, back of the head, sweeping, throwing, punching, etc., thrusting and butting technique, feigning of injury, uncalled remarks, excessive contact, hitting injure parts, whether it is intentional or unintentional;

### **Penalties**

- 1<sup>st</sup> offense – 1 point deduction
- 2<sup>nd</sup> offense – loss of the bout and/or disqualification from the match

The referee panel has the discretion to imposed disqualification from the match even on first offense, depending the gravity of the offense.

5. Paglabag and malubhang paglabag penalties do not cross-accumulate.

6. A penalty can be directly imposed for a rules infraction but once given, repeats of that category infractions must be accompanied by an increased in severity of penalty imposed.
7. Dishonorable disqualification (alis) may be invoked from the following:
  - a. When a contestant commits an act which harms the prestige of arnis, such as: Throwing of arnis stick, spiting, etc.
  - b. When an action/s of a contestant are considered to be dangerous and deliberately violate the rules concerning prohibited behavior.

**IX. GENERAL RULES OF THE GAME FOR ANYO COMPETITION:**

**1. COMPOSITION:**

A. Five (5) Players/Participants will come from the Team members in the Likha Anyo team event who qualify in the weigh-in in the secondary level both boys/ girls and three (3) players who qualify in the NSAC age requirements for both boys and girls elementary level.

**2. ANYO COMPETITION WEIGHT DIVISION CATEGORY**

**2.a Elementary (Boys/Girls Category)**

A. Individual Likha Anyo Single Weapon Category	1 player per individual category
B. Individual Likha Anyo Double Weapon Category	1 player per individual category
C. Individual Likha Anyo ESPADA Y DAGA	1 player per individual category
D. Team (Synchronized) Likha Anyo Single Weapon Category	3 players per team category.
E. Team (Synchronized) Likha Anyo Double Weapon Category	3 players per team category
F. Team (synchronized) Likha Anyo Espada y Daga Category	3 players per team category
G. Team (Synchronized Mixed) Likha Anyo Double Weapon Category	1 boys & 1 girls per team

**2.b Secondary (Boys and Girls category)**

A. Individual Likha Anyo Single Weapon Category	1 player per individual category
B. Individual Likha Anyo Double Weapon Category	1 player per individual category
C. Individual Likha ESPADA Y DAGA	1 player per individual category
D. Team (Synchronized) Likha Anyo Single Weapon Category	3 players per team category
E. Team (Synchronized) Likha Anyo Double Weapon Category	3 players per team category
F. Team (synchronized) Likha Anyo Espada y Daga	3 players per category

**3. COSTUME:** For the Anyo competition. It is required that the participating regions must use the Delegation uniform or the Arnis uniform (white t-shirt and red pants)

**4. WEAPONS:** A player may have the option to choose any of the following weapons (with a minimum length of 24 inches and a maximum length of 36 inches.)

- a. Wooden stick/yantok - The cane (stick) made of wood or rattan should measure not less than 60cm. (24 inches) and not more than 90cm. (36 inches.)
- b. Wooden Replica of a Bladed Weapon - The wooden replica should measure not less than 60cm. (24 inches) and not more than 90cm. (36 inches) in full length and should be ethnic Filipino in origin.
- c. Metallic Unbladed Replica of a Bladed Weapon - The metallic replica should measure not less than 60cm. (24 inches) and not more than 90cm. (36 inches) in full length and should be ethnic Filipino in origin
- d. Metallic/wooden Unbladed of a replica of a bladed sword and a dagger- The metallic replica of the sword should measure not more than 60cm. in length and the dagger should measure not less than 20cm. and not more than 31cm. and should be Filipino in origin.

**5. DETERMINING THE WINNER IN ANYO COMPETITION:**

- a. There shall be Five (5) judges. The highest and the lowest score will be removed and the remaining scores of the Three (3) judges will be added together to get the average score.
- b. In case of tie, the highest and the lowest score of the Five (5) Judges shall be backed and added together to break the tie. (DEAAP rules)
- c. In case another Tie: Repeat performance
- d. The ranking of participants is based from the net score obtained which is determined by deducting all identified point deduction/s committed if any in accordance with the rules.

**6. CONDUCT AND ORGANIZATION OF THE COMPETITION:**

- a. An Anyo is a demonstration or combination of pre arrange or choreographed sets of body movements, offensive and defensive technique through striking, blocking, thrusting using stick wooden replica or metallic unbladed replica of a bladed weapon.
- b. Anyo competition takes the form of individual or a team matches of three (3) or more and it can be mixed of male and female
- c. Anyo competition takes the form of individual and team matches. Team matches consist of competition between three (3) or five (5) person in a teams. A team of three and shall consist of all males or all females and can be a mixed male and female.
- d. Performer/s must start and end his/her performance in the same area where he/she execute salutation (pugay).
- e. In Anyo, music is optional but when there is time that may cause a delay, the management has the right to order the performer to perform even without music. Only Filipino ethnic music is allowed.

- f. The time duration of the performance shall have minimum one (1) minute and a maximum of two (2) minutes performance. The official time shall start at the time the performer/s executes the standard salutation (Pugay) and it shall officially have ended when the performer/s executes the ending salutation (Pugay)
- g. The conduct of the competition shall be one (1) round Anyo performance for both Secondary and Elementary level (boys/girls)
- h. Standard Pugay is at close stance, salutation is done by placing the right hand with the weapon pointing upward over the left chest, while the left arm is at the side at closed fist and followed by a nod.
- i. The Likha Anyo performance both in secondary and elementary Level shall be focused on Arnis skills.
- j. No Acrobatic/fancy movement (such as; tumbling, back flip, somersault, cartwheel or other combative discipline skills being incorporated during the performance of Likha Anyo. Unless execution is immediately followed by an arnis skills with objectives to counter, offensive or defensive techniques.
- k. Score in the Likha Anyo competition shall have a numerical value from 7-10 with an increment of 0.1 under the criterion using DEAAP Rules.
- l. Drinking of any kind of liquid during the actual matches is strictly prohibited

## **7. CRITERIA FOR DECISION:**

In assessing the performance of a performer/s in anyo competition, the following criteria must be observed.

- A. Coordination and Synchronization of Movement**
  - a. Anyo must be performed with competence
  - b. Precise/ timing and identical rhythmic movement
  - c. Sense of balance action of steps/stances
  - d. Harmonization/rhythm of movement
- B. Artistic Execution**
  - a. Proper/good form execution
  - b. Gracefulness
  - c. Elegant/stylish
  - d. Refined martial arts movement
- C. Bearing and Stage Presence**
  - a. Demonstration of strength power, and balance
  - b. Correct focus of attention and concentration
  - c. Composure
  - d. Attitude
- D. Application of Techniques**
  - a. Magnitude of complicatedness
  - b. Complexity of the art and techniques
  - c. Intricacy of movement of the body
  - d. Execution of art/ style
- E. Creativity and authenticity**
  - a. Originality
  - b. Inventiveness
  - c. imaginativeness of forms

d. Fluidity of the executions of skills and technique.

### **8. PENALTIES/VIOLATIONS/DEDUCTIONS:**

1. Violation of time limit shall cause the participant/s deduction of point. A deduction of zero point one (0.1) point should be given in short of the minimum one (1) minute time limit or in excess of the maximum of two (2) minute time limit.
2. Performer/s who accidentally loses grip of the weapon/s or disarms should be given a deduction of zero point two (2) point for every violation.
3. Weapon gets destroyed or has any apparent damage to any part of the weapon will cause the performer/s a deduction of zero point one (0.1) point per violation of player/team.
4. Starting Over = Half (0.5)
5. Stepping and/or going out of the boundary lines will cause the performer/s a deduction of zero point one (0.1) point per stepping violation.
6. Finishing in place different from where the form started zero point two (0.2) point deduction unless judges have been notified in advance that this will occur.
7. Failure to execute the standard pugay at the start/end of performance would mean a zero point two (0.2) points deduction

### **X. OTHER MATTERS:**

1. Eligibility of coaches and chaperon must adhere to the Rules and Guidelines for the National Accreditation and Screening of athletes and coaches and Chaperon for the Palarong Pambansa.
2. Coaches must be accredited and the chaperons must be screened by the National Accreditation and screening committee (NSAC)
3. Official coaches and chaperons listed on the gallery are allowed to sit on the coaches designated chair for coaching, when his/ her athletes where playing simultaneously in two (2) different court during the competition.
4. Official coaches and chaperons must be in their Delegation Uniform while on coaching No short pants, sando and slippers will be allowed during the competition.
5. Official coaches and chaperons must observe proper decorum during the competition.
6. **Queries/Protest and Complaint on Technicalities**, shall be done immediately after the competition and before the next competition begins. Protest after the match/bout shall be made in writing within 2 hours by the coach duly signed by the athletic manager or authorized representative of the delegation addressed to the Technical Committee. Any action made otherwise shall be nullified. Coaches/Chaperons who

failed to attend the solidarity meeting shall waive his/her rights.  
“JUDGEMENT CALL CANNOT BE PROTESTED”

7.The Technical Committee shall decide on all other queries/issues not mentioned in the Ground rules.

**XI. GENERAL SCHEDULE OF ACTIVITIES:**

Arrival of officiating officials and registration	April 22-23, 2019
Refresher Course for all officiating officials	April 24-25, 2019
Weigh -In / Drawing of Lots /Checking of Equipment /Music	April 26, 2019 (1:00PM to 5:00PM)
Solidarity Conference	April 26, 2019 (8:00am to 11:00am)
General Opening Ceremony/Parade	April 27, 2019 (3:00PM)
Sports Heroes	April 28, 2019
Arnis Ceremonial Program/Actual Competition	April 29 – May 3, 2019
Championship Games/Awarding Ceremony	May 4, 2019