



PALARONG PAMBANSA SECRETARIAT

*Department of Education
Philippine Sports Commission
Department of Interior and Local Government*



FOOTBALL TECHNICAL GUIDELINES

I. EVENT AND AUTHORITY

The Department of Education (DepEd) in partnership with DILG and PSC shall conduct the Palarong Pambansa Football Competitions 2023 in accordance with the technical guidelines approved by the duly constituted Palarong Pambansa Board.

II. GENERAL RULES

The current Federation Internationale de Football Association (FIFA) Laws approved by the International Football Federation Board including the latest amendment shall govern the Football Competitions including the approved ground rules specifically for the Palarong Pambansa Football Technical Guidelines.

III. ELIGIBILITY AND REGISTRATION OF PLAYERS

NSAC rules regarding age eligibility and qualification of athletes and accreditation/qualification of coaches shall strictly follow.

IV. COMPOSITION OF CONTINGENT

1. NUMBER OF PLAYERS AND OFFICIALS IN EACH TEAM

Each delegation shall consist of not more than twenty (20) persons made up of:




1. Maximum of 18 players
2. Two (2) officials (1 Coach, 1 Assistant Coach)
3. One (1) Physiotherapist/Medic Person Physiotherapist is not allowed to convey tactical instructions during the game, his duty and function is only to manage and assist the coach for injury management.
4. Two teams, each consisting of not more than eleven (11) players, one of whom is the goalkeeper, play a match. A match may not start if either team consists of fewer than seven (7) players.

2. EQUIPMENT

Players are required to wear their complete uniform comprised of:

1. Jersey with number
2. Shorts
3. Long Socks
4. Shin guards



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5. Compulsory wearing footwear's (Barefoot will not be allowed to play)
6. In addition, the captain of the team is required to wear the Captain's Band around his left arm to enable the referee to distinguish him from the rest of the team.

3. COLORS

1. Each team shall wear its official colors (first official uniform) as declared in the coaches meeting.
2. If a team has a second set of uniform (color should be contrasting with that of the first official uniform, this should be likewise declared. Teams are obliged to use their first official outfit for all matches.
3. All teams are obliged to bring along their official/first and spare/second outfits during the Coaches Meeting and to every match. If, in the opinion of the Tournament Director and the Referee, the colors of the two opposing teams clash, the outfits must be changed, whereby the spare/second outfit may be used as a whole or in combination.
4. In the event that both teams do not have spare/ second outfits, one of the teams shall be obliged to wear vests. A toss of the coin, supervised by the referee, shall determine which team must wear the vests.
5. Goalkeepers must be provided with jerseys of a color different from that of team colors. (If the goalkeeper is used as a field player, he should wear the same number in which he was registered.)
6. All players shall wear a registered number in a color contrasting with the color of their jersey.
7. All players shall play in jersey bearing numbers in which they were originally registered.
8. No sponsors are allowed in the players uniform but only the name Region.
9. All uniforms must have a number in front and back
The height of the front number is 15 cm (5.9 inches) and minimum 10 cm (3.9 inches) , 3 to 5 cm (1.5-2 inch) thick.
The height of back number, max 35 cm (13.7) inches and minimum 25 cm (9.8) inches , 3 to 5 cm thick
10. Names must be at least 4 cm above the numbers and the height of names is at least 5 cm to 7 cm.
11. Surname should be written on the back of the jersey and not the first name.
12. Colors of the Number and Names must be in contrast of the dominant jersey color
13. Jersey Number must be from 1- 18, other numbers are not allowed in the jersey.



V. Tournament Format

I. TOURNAMENT FORMAT

The 2024 Palarong Pambansa shall adopt the Single Round Robin, Cross-Over and Knock-Out System of tournament hence, there shall be grouping of teams:

GROUPING PROCEDURE:

A. The seventeen (17) regions shall be divided into four (4) groups, A, B, C & D. Three (3) groups will have three (3) teams each and one (1) group will have five (5) teams. It shall also draw a lot to which group it will belong prior to the game. The groups shall have at least one (1) team from Luzon, Visayas, and Mindanao. Teams in each group shall play a single round robin and shall be ranked accordingly.

GROUP "A"	GROUP "B"	GROUP "C"	GROUP "D"
1	2	3	4
8	7	6	5
9	10	11	12
16	15	14	13
17			

B. Top two (2) teams in each group will advance to the quarterfinals and play on the cross-over system. Respective winners will advance to the semi-finals. Losers from the semi-finals will play for 3rd and 4th places respectively while the winners will play for the championship (1st & 2nd places).

QUARTER FINALS (4 GAMES)

- QF1 A1 _____ VS D2 _____
- QF2 A2 _____ VS D1 _____
- QF3 B1 _____ VS C2 _____
- QF4 B2 _____ VS C1 _____





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SEMI-FINALS (2 GAMES)

Winner QF1 _____ VS Winner QF4 _____

Winner QF2 _____ VS Winner QF3 _____

FINALS

Loser SF1 _____ VS Loser SF2 _____ 3rd & 4th
Places

Winner SF1 _____ VS Winner SF _____ 1st & 2nd Places

C. CLASSIFICATION OF TEAMS

Team	GP	Winner	Draw	Loser	GA	GD	GF	Total

1. In the Palarong Pambansa only 8 teams will qualify divided into 2 groups.
2. The mode of competition is elimination, semifinals and finals
 - 2.1 Fixture of elimination is single round robin with no extension
 - 2.2 Fixture of semifinal, if tied a 10 minute (5-5) extension up to finals
 - 2.3 Top A1 vs Top B2
 - 2.4 Top B1 vs Top A1
 - 2.5 Finals
 - 2.6 Loser 1 vs Loser 2
 - 2.7 Winner 1 vs Winner 2
3. To break ties, after the points were considered in the elimination, the following system will be applied for the qualifiers for the next round:
 - 3.1 Goal difference
 - 3.2 Greater number of goals scored.
 - 3.3 Result of the match between the teams concerned (winner over the other)
 - 3.4 Less number of points from Yellow Card (YC) and Red Card (RC) . YC = 1, RC = 2, VC = 3)
 - 3.5 Kicks from the penalty mark if the teams involved are still on the field of play.





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4. Points in Competition and system to break a tie

- 4.1. In the group elimination,
- 4.2. three (3) points shall be awarded for a win and
- 4.3. one (1) point for a draw
- 4.4. and 0 points for a loss.
- 4.5. For a team non-appearance (default) during their match the score of 3-0 is awarded in favor of the opposing team.
- 4.6. However, in any case team Non Appearance (defaulted) their match and it may affect the other team GOAL DIFFERENCE (GOAL SCORED minus GOAL AGAINST) requirement, the required number of goals to qualify will be awarded to the other team. This rule is to be applied to all rounds of the competition.
- 4.7. Similarly, the same rule stated above is applied to abandoned matches. In abandoned matches the 15/15 grace period rule is applied.

5. DURATION OF THE MATCH AND EXTENSION TIME

- 5.1. Elimination round
- 5.2. Boys Secondary 35-10-35 no extension
- 5.3. Boys Elementary 25-10-25 no extension
- 5.4. In the championship match, there will be an extension time of ten (10) minutes, two (2) halves of 5 minutes with no interval, the extension time will be played out in its entirety and the teams that score the most goals at the end will be declared winners. If after the extension time, no winner has been declared, five (5) kicks shall be taken from the penalty mark and will be applied to determine the winner. If after the five (5) kicks from the penalty mark shall be taken to kicks there is still no winner, each team will have one (1) penalty kick wherein the "Sudden Death" rule shall be applied.
Penalty procedure; encroachment of GK , not cautionable offense.
Goalkeeper not moving and feet must be on the line.

6. MATCH REGULATIONS

- 6.1. Substitution
- 6.2. Not more than 7 players may be substituted during a match from the reserve players who must be registered before the start of each match.
- 6.3. The substitution form must be accomplished and signed by the head coach before any substitution of a player could be made.
- 6.4. Any players substituted cannot re – enter the field of play.
- 6.5. Three opportunities are applied for Substitution Procedure, without counting the Half time break.





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(all 7 substitutions can enter the game , regular substitution . However, the process of counting to enter the field is only 3 times except halftime.

7. PLAYERS CAUTION OR DISMISSED FROM THE FIELD OF PLAY.

7.1. Any player who receives two (2) cautions (yellow card) shall automatically be suspended for the match following the match in which he receives the second caution. **Player who received 4 YC is suspended for whole tournament**

7.2. Any player expelled due to Violent Conduct or serious foul play from the field of play by a referee shall be suspended for:

7.2.1 Serious Foul Play 1 match

7.2.2 Violent conduct 2 match

7.2.3 Initiated Free for all disqualification

7.3. For a second red card, the player shall not be allowed to participate in any match for the duration of the tournament.

7.4. Disciplinary measures such as a caution, expulsion and suspension of players and officials shall be carried to the semifinals and finals.

7.5. Officials expelled from the bench are suspended for 2 matches. Second expulsion means disqualification from the tournament.

7.6. However if the team's medical staff is expelled from the field of play and no one will take care of the team injuries the medical staff may sit behind the team's Technical Area.

8. SUBSTITUTE' BENCH / TECHNICAL AREA

8.1. Only the following duly accredited persons are authorized to sit on the substitutes' bench / technical area.

8.2. Maximum of 7 substitutes players have to be seated (except for warm-up and giving water to teammates).

8.3. A suspended player is not allowed to sit on the bench except during the match and the next succeeding match.

8.4. Maximum of two (2) team officials.

8.5. Only one person at a time is authorized to convey tactical instruction.

8.6. Only the Coach or another designated person can stand to deliver instructions.

8.7. If an official is thrown out of the game, he has to leave the inner Zone area.

8.8. The behavior of the persons on the substitute bench area must conform to FIFA's fair play policy.



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- 8.9.** The coach and other officials must remain within the confines of the technical area except in special circumstances: for example, a doctor or a physiotherapist entering the field of play, with the referee permission to assess an injured player.
- 8.10.** Any insulting and abusive physical contact, gestures and language to match officials is severely sanctioned based on the PFF code of conduct.

9. WARM UP BEFORE AND DURING THE MATCH

- 9.1.** Depending on the weather and the condition of the field (to be judged by the tournament Director / Match Commissioner). The team will be allowed to warm up on the half of the pitch closest to their respective bench with outball.
- 9.2.** During actual play:
- 9.3.** A maximum of 5 players from each team may warm up at the same time but without the ball, behind the goal closest to their respective bench with 1 asst coach

10. GRACE PERIOD

No grace period from the official schedule time of the match will be applied. Teams are advised to be in the playing venue at least thirty (30) minutes before the scheduled match to avoid default.

11. VIOLENCE BY PLAYER AND / OR OFFICIALS

Any player or team officials reported by the referee or by a Tournament Official for indiscipline or violent conduct shall be dealt with severely in accordance with the PFF Catalog of Punishments. Reports on such cases shall be submitted to the disciplinary committee for further action if deemed fit.

- | | | |
|---|---|--------------|
| 1. Abusive Language and gestures suspension | 2 | games |
| 2. Physical contact and abuse to Match officials from tournament | - | Disqualified |
| 3. Harassment and Threats (verbal & gestures) from tournament | - | Disqualified |

12. REFEREES AND ASSISTANT REFEREES

- 12.1.** All matches will have an official referee.
- 12.2.** The referee's decision is final and must be respected.
- 12.3.** No protest will be entertained regarding the decisions of the referee.





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12.4. When the referees restarted the match, they could not overturn previous decisions. He can only change his decision before the restart.

12.5. Video evidence is not considered to change the outcome of the match.

13. FORCE MAJEURE

13.1. Considering the safety of all concerned, the undetermined weather conditions have prompted the tournament organizers to consider the possibility of games being terminated before regulation time. In such cases the following rules will be apply:

13.2. If the match cannot start as scheduled due to FORCE MAJEURE, a period of time (determined by the tournament officials) (15/ 15) will be allowed for weather conditions to improve for play to resume. If after such time, conditions still do not permit play, **the game will be rescheduled at the bottom of the schedule.**

13.3. If the match had started and was subsequently terminated due Force Majeure (ex. inclement weather conditions), a period of time will be allowed for conditions to improve for play to resume. If after such time, condition still does not permit play, the match will be rescheduled if,

13.1.1. The goal difference is two (2) or less.

13.1.2. If the match is terminated during the first half.

13.1.3. Rescheduled matches will start with clean score sheets.

13.1.4. Sanctions are carried over to the rescheduled matches




13.4. the team that leads by three (3) goals will be declared winner.

13.5. If the match is terminated in the second half after the 15/15 rule is applied the score of the match is upheld at the time of stoppage.

13.6. If under the same conditions and the match is terminated after the considerable amount of time into the second (2nd) half with tied score, the game will be declared a draw except in the semi-finals, and later stages where a penalty shootout will be implemented

14. TOURNAMENT DIRECTOR / COMMISSIONER



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The Tournament Director / Commissioner has the prerogative to decide on matters directly affecting the tournament. In the absence of the match commissioner the assistant Match Commissioner appointed and will decide in lieu of the Match Commissioner

VI. PROTEST, PENALTIES AND SANCTIONS

VI. PROTEST

1. All protests should be consistent with DepEd existing policies and guidelines in resolving protest on game technicalities and protest on eligibility , complaints should be in written form with affidavits of witness/ or evidence to support the same and shall be filed before the start of the second game of the concerned team. There shall be no protest fee to be collected from the protesting regional delegation.
2. No protest will be entertained regarding eligibility of players
3. No entertained will be entertained regarding judgment calls of the referee

NOTE; COPY PASTE FROM TENNIS PROCEDURE c/o Pol Aldama

APPEARANCE OF THE TEAM

Team should be at the venue at least thirty (30) minutes before the scheduled time and should be already warmed up five (5) minutes before the time while equipment to be used are being inspected.




VII. ABANDONED MATCH

Any Team that abandons their match due to protest or other reason and after an ample time is allowed for the team to reconsider (Maximum 15 minutes allowance), the game is awarded to the opponent. The team that abandoned their match is disqualified from the tournament. Matter will be reported to their Head of delegation.

VIII. MATTERS NOT PROVIDED FOR

All matters not covered in this regulation shall be dealt accordingly by the Tournament Director / Match Commissioner, in the absence of any other **rules Federation International de Football Association (FIFA) Rules will be applied. The Palarong Pambansa Football Disciplinary**



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Committee decision regarding matters affecting the match is final and cannot be protested.

IX. THOSE ARE NOT COVERED BY THE TOURNAMENT GUIDELINES AND GROUND RULES, PFF Code of Conducts and or FIFA Laws will apply.

FUTSAL TECHNICAL GUIDELINES



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